



1. From gate, walk into arena, lope right lead up the centerline to X
2. At X, change leads (simple or flying)
3. Continue up centerline, U turn back toward X, lope a square corner left
4. Begin a circle to the left, building speed around approximately three-quarters of a circle
5. Extended jog, execute a square corner to the left, jog through X
6. Extended jog, execute a square corner to the right, stop
7. 360° (I) turn each direction, either direction first
8. Back until even with X, pattern is complete, exit at the jog

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.