

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including licking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 hr

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	4629	✓	PENALTY											
			MANUV.	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	73 1/2	
				70 1/2		71		72		72 1/2		73		
2	3871	✓	PENALTY											
			MANUV.	0	0	0	-1	0	-1/2	0	0	0	68 1/2	
				69		68 1/2								
3	3000	✓	PENALTY											
			MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	73	
				70 1/2		71		71 1/2		72		72 1/2		
4	4347	✓	PENALTY						1					
			MANUV.	0	0	0	0	0	+1/2	-1/2	0	0	1 69	
				69										
5	5296	✓	PENALTY											
			MANUV.	0	0	+1/2	0	+1/2	0	+1/2	0	0	71 1/2	
				70 1/2		71		71 1/2						
6	4830	✓	PENALTY		3		0							
			MANUV.	0	-1/2	0							0 0	
				66 1/2										
7	3514	✓	PENALTY											
	SCR		MANUV.											
8	3406	✓	PENALTY		1									
			MANUV.	-1/2	-1/2	0	0	0	0	0	0	0	1 68	
				68										

THEODORE W GROSE IV
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including licking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 hr.

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
9	3465	✓												
		PENALTY												
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0		74	
			71		72 1/2		73		73 1/2		74			
10	468	✓												
SCR		PENALTY												
		MANUV.												
11	4379	✓												
		PENALTY												
		MANUV.	0	0	+1/2	0	+1/2	+1/2	0	0	0		71 1/2	
			70 1/2		71		71 1/2							
12	5282	✓												
		PENALTY								1	0			
		MANUV.	+1/2	+1/2	+1/2	0	0	+1/2	0	-1/2			0 0	
			71		71 1/2		72		70 1/2					
13	4031	✓												
		PENALTY												
		MANUV.	+1/2	0	+1/2	-1	0	0	0				0 0	
			70 1/2		71		69		66					
14	2986	✓												
		PENALTY												
		MANUV.												
15	4694	✓												
		PENALTY												
		MANUV.	0	0	+1	+1	+1/2	+1/2	+1/2	0	-1/2		73	
			71		72		72 1/2		73		73 1/2			
16	4369	✓												
		PENALTY												
		MANUV.												

THEODORE W. GROSE IV
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Flockie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1:14 turn

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
17	3207	PENALTY					1		1					
		MANUV.	0	0	0	0	-1	-1/2	-1/2	0	0		2 66	
68 67 1/2 66														
18	3577	PENALTY												
		MANUV.	0	0	0	0	-1/2	-1/2	0	0	0		69	
69 1/2 69														
19	5070	PENALTY												
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0		72	
71 71 1/2 72 72 1/2 72														
20	4312	PENALTY			1									
		MANUV.	0	0	-1	+1/2	+1/2	0	0	0	0		1 69	
68 1/2 69														
21	4006	PENALTY		3	3									
		MANUV.	0	-1	-1/2	-1/2	-1/2	0	-1/2	0	0		6 61	
62 1/2 62 61 1/2 61														
22	3802	PENALTY			5	5								
		MANUV.	0	0	-1								0 0	
23	4692	PENALTY					1							
		MANUV.	0	0	0	-1/2	0	0	+1/2	-1/2	0		1 68 1/2	
68 1/2 69														
24	4384	PENALTY	1							1				
		MANUV.	-1/2	0	0	0	0	0	0	0	0		2 67 1/2	
68 1/2 67 1/2														

THEODORE W GROSE IV
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE: Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including licking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Pookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	4629	PENALTY												
		MANUV	0	+1/2	0	+1/2	0	0	+1/2	0	0		71 1/2	
			71					71 1/2						
2	3871	PENALTY				3								
		MANUV	0	0	0	-1	0	-1/2	0	0	0		3 65 1/2	
			66					65 1/2						
3	3000	PENALTY												
		MANUV	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0		73	
			71			72			73					
4	4347	PENALTY							1					
		MANUV	0	0	0	0	0	0	-1/2	0	0		1 68 1/2	
			66					69 1/2						
5	5296	PENALTY												
		MANUV	0	0	+1/2	0	+1/2	0	0	0	0		71	
			71											
6	4830	PENALTY		3										
		MANUV	0	-1	-1/2	0							0 0	
			66											
7	3514	PENALTY												
SCR		MANUV	Scribble											
8	3406	PENALTY	1											
		MANUV	-1	0	0	0	0	0	0	0	0		68	
			69											

REBECCA HALVORSON
 JUDGE'S NAME (PRINTED):

Rebecca Halvorson
 JUDGE'S SIGNATURE: Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1 1/4 hrs

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
17	3207	PENALTY					1							
		MANUV.	0	0	0	0	-1/2	-1/2	0	0	0		1	69
69														
18	3577	PENALTY												
		MANUV.	0	0	0	-1/2	-1/2	-1/2	0	0	0			68 1/2
69 1/2 69 68 1/2														
19	5070	PENALTY												
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0			73 1/2
71 72 73 73 1/2														
20	4312	PENALTY			1									
		MANUV.	0	+1/2	-1/2	+1/2	+1/2	0	0	0	-1/2			69 1/2
69 69 1/2 70														
21	4006	PENALTY		33			1							
		MANUV.	0	-1	0	-1/2	-1/2	0	0	-1/2	0		6	60 1/2
63 62 1/2 61														
22	3802	PENALTY			53	53	53							
		MANUV.	0	-1/2	-1/2								0	0
23	4692	PENALTY					1							
		MANUV.	0	0	0	-1/2	0	0	+1/2	-1/2	0		1	68 1/2
68 1/2 69 68 1/2														
24	4384	PENALTY	1											
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2		0		2	70 1/2
69 69 1/2 70 71 70 1/2 70 1/2														

JUDGE'S NAME (PRINTED): REBECCA HALVORSON

JUDGE'S SIGNATURE: *[Signature]*

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
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- Holding saddle with either hand
- Use of either hand to instill fear or praise

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- Duration of more than 1 1/4 hrs

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
25	4301	PENALTY												
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+0	+1/2	-1/2	0		72	
			71 71 1/2 72 73 72 1/2											
26	4705	PENALTY												
		MANUV.												
27	3781	PENALTY			1	1	1		1	1				
		MANUV.	0	0	-1/2	-1/2	-1/2	0	-1/2	-1	0		5 62	
			67 64 62											
28	4248	PENALTY	3											
		MANUV.	-1	0	0	-1/2	+1/2	-1/2	0	0	-1/2		3 65	
			65 1/2 66 65 1/2											
29	3031	PENALTY												
		MANUV.	0	-1/2	+1/2	0	0	+1/2	0	0	0		70 1/2	
			70 70 1/2											
30	3809	PENALTY					1							
		MANUV.	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	1/2		1 71 1/2	
			71 71 1/2 70 70 1/2 71											
31	3647	PENALTY												
		MANUV.	SC											
32	3262	PENALTY												
		MANUV.	0	-1/2	+1/2	0	0	+1/2	0	1 1/2	0		2 68	
			70											

REBECCA HALVORSON
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Rebecca Halvorson*
Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including licking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Pookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1 1/4 hrs

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/der team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	4629	PENALTY												
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2		73 1/2	
			72					73						
2	3871	PENALTY												
		MANUV.	0	0	0	-1/2	0	-1/2	-1/2	0	0		68 1/2	
			69					68 1/2						
3	3000	PENALTY												
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0		72 1/2	
			71					72						
4	4347	PENALTY							1					
		MANUV.	0	0	0	+1/2	0	0	-1	0	0		68 1/2	
								68 1/2						
5	5296	PENALTY												
		MANUV.	0	-1/2	+1/2	0	+1/2	-1/2	+1/2	0	0		70 1/2	
6	4830	PENALTY		3		0								
		MANUV.	0	-1	0	0	0	-1/2	-1/2	0	0		0	
			66											
7	3514	PENALTY												
SCR		MANUV.												
8	3406	PENALTY												
		MANUV.	-1	-1	0	0	0	0	0	0	0		68	
			68											

JUDGE'S NAME (PRINTED): NANCY ANN ALTO-RENERO

JUDGE'S SIGNATURE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

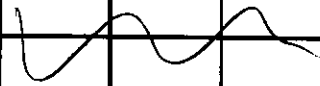
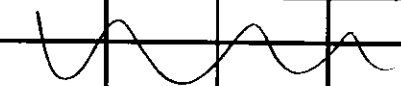
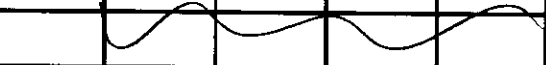
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

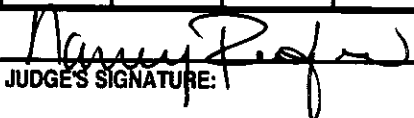
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
9		3465	PENALTY											
			MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	75	
			73					74						
10	SCR	4687	PENALTY											
			MANUV.											
11		4379	PENALTY											
			MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	74 1/2	
			72					73						
12		5282	PENALTY							1	0			
			MANUV.	+1/2	+1/2	0	0	+1/2	0	0	-1		1 0	
			71 1/2											
13		4031	PENALTY				1		1	0				
			MANUV.	0	+1/2	+1/2	-1	0	0				0	
			69					68						
14		2985	PENALTY											
			MANUV.											
15		4694	PENALTY											
			MANUV.	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	0	-1	74	
			73					75						
16		4360	PENALTY											
			MANUV.											

JUDGE'S NAME (PRINTED): NANCY ANN ALTO-RENERO

JUDGE'S SIGNATURE: 

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1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

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- Duration of more than 1 1/4 hrs

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/ndr team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	1st X	2nd X	3rd X	Log	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
17	3207	PENALTY					1							
		MANUV.	○	○	○	-1/2	-1	○	○	○	○		1	67 1/2
67 1/2														
18	3577	PENALTY												
		MANUV.	○	○	○	○	-1/2	○	○	○	○			69 1/2
69 1/2														
19	5070	PENALTY						1						
		MANUV.	+1/2	+1/2	+1	+1	+1/2	-1	+1/2	+1/2	+1/2		1	73
73 71 1/2 72														
20	4312	PENALTY			1									
		MANUV.	○	○	-1	+1/2	+1/2	○	○	○	○		1	69
69														
21	4006	PENALTY		33			1							
		MANUV.	○	-1/2	○	-1/2	○	○	○	-1/2	○		7	60 1/2
61														
22	3802	PENALTY			55									
		MANUV.	○	○										0
0														
23	4692	PENALTY					1							
		MANUV.	○	○	○	○	+1/2	-1/2	○	-1/2	○		1	68 1/2
69														
24	4384	PENALTY	1								1			
		MANUV.	○	○	○	○	○	○	○	○	○		2	68
68														

JUDGE'S NAME (PRINTED): NANCY ANN ALTO-RENERO

JUDGE'S SIGNATURE: Nancy Alto-Renero

