

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		W, J Log	Trans	1st X	Log	2nd X	1st Line	2nd Line	3rd Line	4th Line	3rd X	4th X	S & B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12					
1	3539	PENALTY														1	77	
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	-1	+1	+1	0					
			72			74			76		75		76		77			
2	3504	PENALTY															76	
		MANUV.	0	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	0				
			72			73			75		76		77					
3	3062	PENALTY																
		MANUV.																
4	4258	PENALTY															75	
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
			72			73			74		75		76					
5	3935	PENALTY															75	
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					
			72			73			74		75		76					
6	3462	PENALTY															78 1/2	
		MANUV.	0	+1/2	+1	0	+1	+1/2	+1	+1	+1	+1	+1	+1/2				
			74			76			78		79		80					
7	3216	PENALTY															78	
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1/2	0				
			73 1/2			75			77		79		81					
8	4563	PENALTY															77 1/2	
		MANUV.	0	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2	0				
			72			73			74		75		76					

JONATHAN MEILLEUR
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
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- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	2996	PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2		75 1/2
					72		73		74		75					
10	3885	PENALTY														
		MANUV.	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2	0	0		72
					72											
11	5323	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2		74 1/2
					73		74									
12	3110	PENALTY			1			1,3								
		MANUV.	0	0	0	0	+1/2	-1	0	0	0	+1/2	+1/2	+1/2	5	66
					69		69 1/2		64 1/2		65 1/2					
13	3237	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	0	+1/2	0		76 1/2
					72		74		76							
14	3846	PENALTY									1,3,3			3	10	
		MANUV.	0	+1/2	0	0	+1/2	0	0	0	-1	-1/2	0	-1	7	58 1/2
					71		63		62 1/2							
15	5272	PENALTY														
		MANUV.	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0		74 1/2
					72											

JONATHAN MEILLEUR
JUDGE'S NAME (PRINTED):

Jonathan Meilleur
JUDGE'S SIGNATURE:

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Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
1	3539	PENALTY														
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	-1	+1	+1/2	0	1	76
															75 1/2	76
2	3504	PENALTY														
		MANUV.	0	0	+1/2	0	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	0		75 1/2
															75	
3	3062	PENALTY														
		MANUV.														50
4	4258	PENALTY														
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		74 1/2
															73	
5	3935	PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2		75
															72	
6	3462	PENALTY														
		MANUV.	0	+1/2	+1/2	0	+1	+1/2	+1	+1	+1	+1	+1	0		77 1/2
															76 1/2	
7	3216	PENALTY														
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1	+1	+1	+1/2	0		78 1/2
															75	
8	4563	PENALTY														
		MANUV.	0	0	+1	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	0		77
															72	74

THEODORE W GROSE IV
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*
Printed from HSW

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5 Point Penalties:

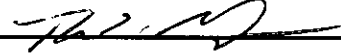
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
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		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	74 1/2 ✓	
10	3885	PENALTY														
		MANUV.	-1/2	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2	0	0	71 1/2 ✓	
11	5323	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	74 1/2 ✓	
12	3110	PENALTY						13								
		MANUV.	0	0	-1/2	0	+1/2	-1	0	+1/2	0	0	+1/2	+1/2	4 66 1/2 ✓	
13	3237	PENALTY														
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1	+1	0	+1/2	0	77 ✓	
14	3846	PENALTY									133		3			
		MANUV.	0	0	0	0	+1/2	0	0	0	-1	-1/2	0	-1	10 58 ✓	
15	5272	PENALTY														
		MANUV.	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	0	75 1/2 ✓	
		PENALTY														
		MANUV.														

THEODORE W GROSE IV
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 
 Printed from HSW

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2	3504	PENALTY														
		MANUV.	+1/2	0	+1	0	+1	0	+1	0	+1/2	+1	+1	0		
3	3062	PENALTY														
		MANUV.														
4	4258	PENALTY														
		MANUV.	0	0	+1	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1/2	+1/2		
5	3935	PENALTY														
		MANUV.	+1/2	0	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	-1/2	+1	+1/2		
6	3462	PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	0		
7	3216	PENALTY														
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2		
8	4563	PENALTY														
		MANUV.	0	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1	0		

REBECCA HALVORSON
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Spitting the log (log between the two front or two hind feet) at the lope
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			69 1/2		70		70 1/2		71		72		73			
10	3885	PENALTY														
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	0		73 1/2
				71		72					73					
11	5323	PENALTY														
		MANUV.	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2		76 1/2
					72 1/2		73		74		75 1/2		76			
12	3110	PENALTY						3	1							
		MANUV.	+1/2	0	-1/2	0	+1/2	-1	-1/2	0	+1/2	+1	0	+1/2	4	67
					70		70 1/2	66 1/2	65		66 1/2					
13	3237	PENALTY														
		MANUV.	+1/2	0	+1	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1	0		78
					71 1/2		72	73				77		78		
14	3846	PENALTY									3			3		
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					71		71 1/2		72	69		69 1/2				
15	5272	PENALTY			1											
		MANUV.	+1/2	0	-1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	0	1	76 1/2
					69		70 1/2	71 1/2	72 1/2	73 1/2	74 1/2	75 1/2	76 1/2			
		PENALTY														
		MANUV.														

REBECCA HALVORSON
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE: Printed from HSW

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- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		W, J Log	Trans	1st X	Log	2nd X	1st Line	2nd Line	3rd Line	4th Line	3rd X	4th X	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12				
1	3539	PENALTY															
		MANUV.	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1	-1/2	+1	+1	0		77	
			71	71.5	72.5	73	74		75 1/2	75	76	77					
2	3504	PENALTY															
		MANUV.	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0		73 1/2	
					70.5		71			72		73					
3	3062	PENALTY															
		MANUV.															
4	4258	PENALTY															
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		74 1/2	
5	3935	PENALTY															
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1/2	1	74	
											74.5	73					
6	3462	PENALTY															
		MANUV.	0	+1	0	+1	+1/2	+1/2	+1	+1	+1	+1	+1	0		78	
											77	78					
7	3216	PENALTY															
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		75	
											73	73	74	75			
8	4563	PENALTY															
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		75	
			70.5	71			72			73		74					

JUDGE'S NAME (PRINTED): RANDY R WILSON

JUDGE'S SIGNATURE:

1/2 Point Penalties:

- Tick or light touch of leg

1 Point Penalties:

- Hitting or rolling leg
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

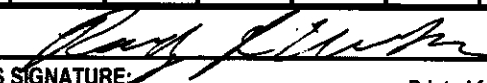
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 hr.

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J Log	Trans	1st X	Log	2nd X	1st Line	2nd Line	3rd Line	4th Line	3rd X	4th X	S & B	
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
9	2996	PENALTY													
		MANUV.	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	
			70.5					72			73		73.5		
10	3885	PENALTY													
		MANUV.	0	+1/2	+1/2	0	0	0	+1/2	+1/2	0	+1/2	+1/2	0	
			71					72			73		73		
11	5323	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	
			71					73			75		75 1/2		
12	3110	PENALTY						3	1		1				
		MANUV.	+1/2	0	-1/2	0	+1/2	-1	-1/2	0	0	+1/2	+1/2	+1/2	
			65					65			69		65 1/2		
13	3237	PENALTY													
		MANUV.	+1/2	+1/2	+1	0	+1	+1/2	+1	+1	+1	+1/2	+1	+1/2	
			72					73			74.5		75.5		
14	3846	PENALTY									3,3			3	
		MANUV.	-1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	-1	0	+1/2	-1	
			70					71			74.5		75.5		
15	5272	PENALTY													
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	
			70.5					71			73		74		
		PENALTY													
		MANUV.													

JUDGE'S NAME (PRINTED): RANDY R WILSON

JUDGE'S SIGNATURE: 

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Failure to start lope prior to end cone in Pattern 1
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- Quarter of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J Log	Trans	1st X	Log	2nd X	1st Line	2nd Line	3rd Line	4th Line	3rd X	4th X	S & B	PENALTY TOTAL	SCORE	
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12			
1	3539	PENALTY									1						
		MANUV.	0	+1/2	+1	+1/2	+1	+1	+1/2	+1	-1/2	+1	+1	0	1	76	
			70 1/2 71 1/2 72 73 74 74 1/2 75 1/2 74 75 76														
2	3504	PENALTY															
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		74	
			70 1/2 71 71 1/2 72 73 73 1/2 74														
3	3062	PENALTY															
		MANUV.															
4	4258	PENALTY															
		MANUV.	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2		75	
			71 71 1/2 72 73 74 1/2														
5	3935	PENALTY										1					
		MANUV.	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	-1/2	+1/2	0		73 1/2	
			71 72 72 1/2 73 74 1/2 73 73 1/2														
6	3462	PENALTY															
		MANUV.	0	+1/2	+1	0	+1	+1/2	+1	+1	+1	+1	+1	+1/2		78 1/2	
			70 1/2 71 1/2 72 1/2 73 74 75 76 77 78														
7	3216	PENALTY															
		MANUV.	0	+1/2	+1/2	0	+1/2	+1/2	+1	+1	+1	+1	+1	0		77	
			70 1/2 71 71 1/2 72 73 74 75 76														
8	4563	PENALTY															
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	0		76 1/2	
			71 71 1/2 72 73 74 75 76 76 1/2														

SISSY ANDERSON
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE:

Finals

WESTERN RIDING

PATTERN 8

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalty:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the top
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
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W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
		W, J Log	Trans	1st X	Log	2nd X	1st Line	2nd Line	3rd Line	4th Line	3rd X	4th X	S & B							
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12								
9	2996																			
		PENALTY																		
		MANEV.	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				73 1/2	
10	3885																			
		PENALTY																		
		MANEV.	0	0	+1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0					72 1/2
11	5323																			
		PENALTY																		
		MANEV.	+1/2	0	+1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					75 1/2
12	3110																			
		PENALTY							3	1										
		MANEV.	0	0	+1/2	0	+1/2	-1	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	4				68
13	3237																			
		PENALTY																		
		MANEV.	+1/2	0	+1	0	+1	+1/2	+1	+1	+1	+1	+1	+1	0					78
14	3846																			
		PENALTY																		
		MANEV.	0	0	+1/2	0	+1/2	0	0	+1/2	-1	0	0	0	-1	9				60 1/2
15	5272																			
		PENALTY																		
		MANEV.	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	0					76

SISSY ANDERSON
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE: