

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including licking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	5323	PENALTY						1								
		MANUV	+1/2	+1/2	+1	+1	+1	-1	+1/2	+1	+1/2	+1/2	+1/2	0	1 75	
2																
2	3982	PENALTY						1								
		MANUV	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	1 73	
1																
3	4135	PENALTY														
		MANUV	S C R													
1																
4	4037	PENALTY						1	1							
		MANUV	+1	+1	+1	+1/2	+1/2	-1	+1	-1	0	+1/2	+1	0	4 74 1/2	
1																
5	3558	PENALTY						1								
		MANUV	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	1 73	
1																
6	4035	PENALTY											1			
		MANUV	+1/2	0	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	1 73 1/2	
1																
7	3548	PENALTY	1/2													
		MANUV	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	1/2 74 1/2	
1																
8	3203	PENALTY			3											
		MANUV	+1/2	+1	-1	0	0	+1/2	+1	+1	+1/2	+1	+1/2	0	3 72	

JENNIFER THOMPSON LISSON
 JUDGE'S NAME (PRINTED):

Jennifer Thompson
 JUDGE'S SIGNATURE: Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Wilful Abuse
- Off Course
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- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B	
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
9	3701	PENALTY													
		MANUV	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1	+1	+1/2	+1/2	
			5 1/2											-	80
10	3613	PENALTY													
		MANUV	0	+1/2	+1	+1/2	+1/2	+1	+1/2	+1	0	+1/2	+1/2	0	
			4											-	76
11	3983	PENALTY			1	1					1	1			
		MANUV	+1/2	+1/2	-1	0	-1/2	0	-1	+1/2	0	-1	0	0	
			7 1/2											4	64
12	4133	PENALTY				1					1				
		MANUV	0	+1/2	+1	-1/2	+1/2	+1/2	+1/2	+1	-1/2	-1/2	+1/2	0	
			7 1/2											2	71
13	4048	PENALTY													
		MANUV	+1	+1	+1	+1	+1 1/2	+1	+1	+1 1/2	+1/2	+1	+1	+1/2	
			6 1/2											-	82
14	4936	PENALTY						1							
		MANUV	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	-1/2	
			1 1/2											3	74 1/2
		PENALTY													
		MANUV													
		PENALTY													
		MANUV													

JENNIFER THOMPSON LISSON
 JUDGE'S NAME (PRINTED):

Jen Lissou
 JUDGE'S SIGNATURE: Printed from HSW

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1 Point Penalties:

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	5323 ^v	PENALTY														
		MANUV	+1/2	+1/2	+1	+1/2	+1	-1/2	0	+1/2	+1/2	+1/2	+1/2	0	2	
			71		72	73 1/2		72	71	71 1/2	72	73			73	
2	3982 ^v	PENALTY														
		MANUV	+1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	0	-1/2	73 1/2	
			70 1/2					72	73	73 1/2		74				
3	4135 ^v	PENALTY														
		MANUV	SCRATCH													
4	4037 ^v	PENALTY						11		1						
		MANUV	+1/2	+1	+1	+1 1/2	+1 1/2	-1	+1	-1	-1/2	+1	+1	0	3	
			71 1/2	72 1/2	74	75 1/2	72 1/2	73 1/2	71 1/2	71	72	73			73	
5	3558 ^v	PENALTY						1								
		MANUV	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	1	
			71		72	71 1/2		72	72 1/2	73	73 1/2				74	
6	4035 ^v	PENALTY											1			
		MANUV	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2	0	1	
			70 1/2	71			72	72 1/2		73	73 1/2	74	72 1/2		72 1/2	
7	3548 ^v	PENALTY	1/2													
		MANUV	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	0	1/2	
			70	71				72 1/2	73	73 1/2	74				74 1/2	
8	3203 ^v	PENALTY			13											
		MANUV	+1/2	+1/2	-1	0	+1	+1	+1	+1	+1/2	+1	+1	0	4	
			71	66			68	69	70	70 1/2	71 1/2	72 1/2			72 1/2	

SISSY ANDERSON
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE: Printed from HSW

Finals

WESTERN RIDING

PATTERN 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
9	3701	PENALTY														
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2			79
			71		72		74 1/2		75		76		77 1/2		78 1/2	
10	3613	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			75
			71		72		73		74		74 1/2		75			
11	3983	PENALTY			1						1	1				
		MANUV.	+1/2	+1/2	-1	-1/2	0	0	-1/2	0	0	-1/2	0	0	3	65 1/2
			71		69		68 1/2		66		67		65 1/2			
12	4133	PENALTY					1			1						
		MANUV.	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	1	71 1/2
			71		72		71		71 1/2		72		71		71 1/2	
13	4048	PENALTY														
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1	0			79 1/2
			71		73		74		75		76		77		77 1/2	
14	4936	PENALTY														
		MANUV.	0	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	+1	+1	0		77 1/2
			70 1/2		72		73 1/2		74 1/2		75		75 1/2		76 1/2	
		PENALTY														
		MANUV.														

SISSY ANDERSON
 JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING

Finals

PATTERN 1

1/2 Point Penalties:

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1 Point Penalties:

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3 Point Penalties:

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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including leaning out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
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MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B			
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1	5323	PENALTY					1									
		MANUV	+1/2	+1/2	+1	+1	+1	-1/2	+1/2	+1	+1/2	+1/2	+1/2	0	1	
		74 72 1/2 73 75														
2	3982	PENALTY					1									
		MANUV	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	0	0	-1	0	2	
		72 70 1/2 71 69 1/2														
3	4135	PENALTY	2													
		MANUV	2													
4	4037	PENALTY					1, 1		1							
		MANUV	+1	+1/2	+1	+1	+1	-1	+1	-1	0	+1	+1	0	5	
		74 1/2 69 1/2 68 1/2 70 1/2													72 1/2	
5	3558	PENALTY					1									
		MANUV	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	1	
		71 1/2 72 73 74													74	
6	4035	PENALTY										1				
		MANUV	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1	+1/2	1	
		72 73 74 72 1/2													73	
7	3548	PENALTY	1													
		MANUV	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	1	
		70 71 72 73													73	
8	3203	PENALTY			3	1										
		MANUV	+1/2	+1/2	-1	-1/2	+1/2	+1	+1	+1	+1	+1	+1	+1/2	4	
		67 68 70 72													72 1/2	

RANDY R WILSON
JUDGE'S NAME (PRINTED):

67
66

67
JUDGE'S SIGNATURE:

Finals

WESTERN RIDING

PATTERN 1

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Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	
9	3701	PENALTY													
		MANUV.	+1	+1/2	+1	+1/2	+1	+1	+1	+1	+1/2	+1	+1	+1/2	80
			75				77		78 1/2		79 1/2				
10	3613	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	0	+1	+1	0		79
			76				78		79						
11	3983	PENALTY			1	1		1		1	1				
		MANUV.	+1/2	+1/2	-1	0	-1/2	0	0	+1/2	0	-1	+1/2	+1/2	565
			69		68		66		64						
12	4133	PENALTY								1					
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0	+1/2	+1/2	1 73
			72				73		72						
13	4048	PENALTY													
		MANUV.	0	+1/2	+1	+1	+1 1/2	+1	+1	+1	+1/2	+1	+1	+1/2	80
			75				77		79 1/2						
14	4936	PENALTY													
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1	0	75 1/2
			72				74		75 1/2						
		PENALTY													
		MANUV.													

RANDY R WILSON
 JUDGE'S NAME (PRINTED):

[Signature]
 JUDGE'S SIGNATURE: Printed from HSW

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- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the tope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the tope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including licking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start tope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start tope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	5323	PENALTY					1									
		MANEV.	+1/2	+1	+1	+1/2	+1	-1/2	+1/2	+1/2	+1/2	+1	+1/2	0	1 75	
						73		72 1/2	73		74	75				
2	3982	PENALTY					1									
		MANEV.	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	0	0	0	1 72	
								71		72						
3	4135	PENALTY														
		MANEV.		S	C	R	A	T	C	H	E	D			-	
4	4037	PENALTY					11		1							
		MANEV.	+1/2	+1	+1/2	+1	+1	-1	+1	-1	0	+1	+1	+1/2	3 73	
						73		75	72	73	71		72	73		
5	3558	PENALTY						1								
		MANEV.	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	1 73 1/2	
								72								
6	4035	PENALTY										1				
		MANEV.	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2	1 72	
								72		73		74	72			
7	3548	PENALTY	1													
		MANEV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2		74	
						70		72			73					
8	3203	PENALTY			13											
		MANEV.	+1/2	+1/2	-1	0	+1	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	4 72	
						66		67								

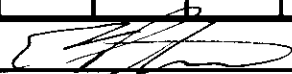
ERIC PETERSEN
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: Printed from HSW

- 1/2 Point Penalties:**
 - Tick or light touch of log
- 1 Point Penalties:**
 - Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
 - Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope
- 5 Point Penalties:**
 - Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
 - Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Duration of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
9	3701	PENALTY														
		MANUV	+1/2	+1	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2		28 1/2	
			75				76				78					
10	3613	PENALTY														
		MANUV	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2		75 1/2	
			71				73				74					
11	3983	PENALTY			1						1	1				
		MANUV	+1/2	+1/2	-1	0	-1/2	0	-1/2	+1/2	-1/2	-1	+1/2	+1/2	3	
			71				69				68 1/2				68	66
12	4133	PENALTY					1			1						
		MANUV	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	+1/2	+1/2		72	
			72				71				72				71	
13	4048	PENALTY														
		MANUV	0	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1	+1/2		79 1/2	
			74 1/2				74 1/2				77				79	
14	4936	PENALTY														
		MANUV	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	75 1/2	
			72				73				74				75	
		PENALTY														
		MANUV														
		PENALTY														
		MANUV														

ERIC PETERSEN
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE: Printed from HSW

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overlap of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	5323	PENALTY					1	1								
		MANUV.	+1/2	+1/2	+1	+1/2	+1	-1/2	0	+1	+1/2	+1/2	+1	0	2	
			71	72	72.5	73.5	72	71		72.5	73	74			74	
2	3982	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	-1/2	73 1/2	
			71		72		72.5	73	73.5		74				73 1/2	
3	4135	PENALTY														
		MANUV.														
4	4037	PENALTY					1,1		1							
		MANUV.	+1/2	+1	+1 1/2	+1	+1 1/2	-1	+1 1/2	-1	0	+1	+1 1/2	+1/2	3	
			73		75.5	72.5	74	72		73	74.5				75	
5	3558	PENALTY						1								
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	1	
			71		72		73	72	72.5	73	73.5	74			74 1/2	
6	4035	PENALTY										1				
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	1	
			72		72		73		74	72.5					73	
7	3548	PENALTY	1/2													
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		1/2	
			70		71		72		73		73.5	74			74	
8	3203	PENALTY			3											
		MANUV.	+1/2	+1/2	-1	+1/2	+1/2	+1	+1 1/2	+1 1/2	+1/2	+1 1/2	+1 1/2	+1/2	3	
			71	67		69	69		72	72.5	73				76	

REBECCA HALVORSON

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the top
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

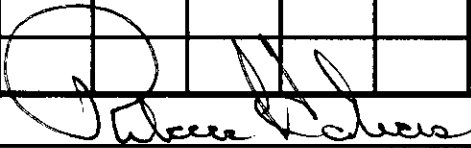
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
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Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Failure to start lope prior to end cone in Pattern 1
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- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description		W, J, Log	Trans	1st Line	2nd Line	3rd Line	4th Line	1st X	2nd X	Log	3rd X	4th X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
9	3701	PENALTY														
		MANUV	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2	79	
			71			74.5			75	76	76.5		77.5	78.5		
10	3613	PENALTY														
		MANUV	0	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1/2	76 1/2	
			70.5			73.5			74	74.5	75		76			
11	3983	PENALTY			1						1	1				
		MANUV	+1/2	+1/2	-1/2	+1/2	0	+1/2	-1/2	+1/2	-1/2	-1/2	+1/2	+1/2	3 68 1/2	
			71			70			70.5		70	69		67.5	68	
12	4133	PENALTY					1				1					
		MANUV	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	2 71 1/2	
			71			72			71		72		70.5	71		
13	4048	PENALTY														
		MANUV	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1	+1/2	79	
			71			74.5			75.5	76.5	77		77.5	78.5		
14	4936	PENALTY														
		MANUV	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0	+1/2	+1	-1/2	76	
			71			72			73.5		75		75.5		76.5	
		PENALTY														
		MANUV														

REBECCA HALVORSON
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE: Printed from HSW